**CHAPTER 3:**

Chapter 3 of Beginning Flutter: A Hands-On Guide to App Development by Marco L. Napoli dives into creating layouts in Flutter. The chapter introduces key layout widgets such as **Container**, **Row**, **Column**, and **Stack**, which form the backbone of designing app interfaces. Readers learn how to arrange, align, and position elements within the app while maintaining a responsive and visually appealing layout. Practical examples are provided to demonstrate how these widgets can be combined to build flexible UI designs.

The chapter also emphasizes the importance of spacing and alignment, introducing widgets like **Padding**, **Align**, and **Expanded** to help control layout behaviors. Additionally, Flutter’s rich set of pre-built widgets simplifies the process of implementing grid-based or custom layouts. By the end of the chapter, readers gain a deeper understanding of how to structure their app’s interface and create professional, well-organized layouts tailored to various screen sizes and orientations.